Space Wars

Roman Chowdhury

Dmitri Mendis

1. Player Space Craft Sprite

a. <https://3.bp.blogspot.com/-jGC08Dy0zg8/U405cNq1-MI/AAAAAAAABqU/38d5rmV1S8Y/s1600/redfighter0006.png>

2. Space Background (reddish-black)

a.<https://img00.deviantart.net/8df9/i/2006/311/5/f/2d_background__space_by_sheona_stock.jpg>

3. Laser Beams

a. <https://opengameart.org/content/lasers-and-beams>

4. Sci – Fi effects (explosions, shields, etc)

a. <https://opengameart.org/content/sci-fi-effects>

5. Asteroid Rock Sprite – phaelax (username)

a. <https://opengameart.org/content/asteroids>

6. Rotate towards player script

a. <http://answers.unity3d.com/questions/654222/make-sprite-look-at-vector2-in-unity-2d-1.html>

7. Death Music

a. <https://opengameart.org/content/the-end-death-screen-mix>

8. Game Over Screen

a. <https://beaconcoderdojo.files.wordpress.com/2013/05/gameover.gif>

9. Portion of Pause Screen script

a. <http://answers.unity3d.com/questions/811686/how-do-i-toggle-my-pause-menu-with-escape.html>